# **Student Navigator App**

The following items are ideas and suggestions; they can be adapted/changed/extended etc.

#### **Motivation**

Build a simple, calm app that makes the next sensible steps in a study path obvious, keeps that path always in view to support motivation, gives students access to seminar materials for the sessions they actually attended, and lets future students browse a time capsule showing what previous students worked on and the one-sentence tips they wanted to pass on.

#### What the app should accomplish

- **Soft roadmap:** A clear list of all courses (or, for a single course, its internal blocks), with statuses, for example: *completed*, *ready*, *almost ready* (show what's missing), *not yet*.
- **Gentle guidance:** Display 1–3 "**next best step**" suggestions—no forcing, just help.
- Time capsule per course: A chronological timeline mixing short, concrete tips (one per student, ≤200 chars) and, where useful, curated screenshots/examples of work from prior cohorts.
- Seminar sessions made useful: Instructors create sessions; attendees unlock ongoing access to that session's whiteboard screenshots/materials via QR/code shown in the live session.
- Low-friction access with codes: Join code, "completed" codes per course/block, and short-lived session codes—no accounts or passwords required.
- Privacy-first, grown-up tone: No grades, no rankings, no chat noise—just orientation, artefacts, and short, useful contributions.

# Primary users & requirements Students

• I can see at a glance what I've done and what exactly is missing.

## Student View (Main View)

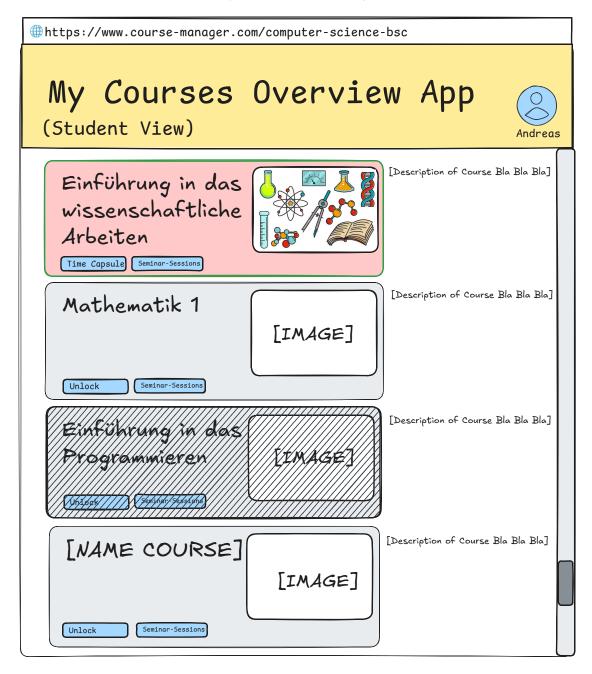


Figure: Example UI design for students' main screen of the app.

- I get sensible next steps without being forced into a path.
- After completing a course, I can add one short tip to the time capsule and read prior tips; for suitable courses I can view example screenshots.

• If I attended a seminar, I can later access that session's materials.

#### Student View (Seminar Sessions View)

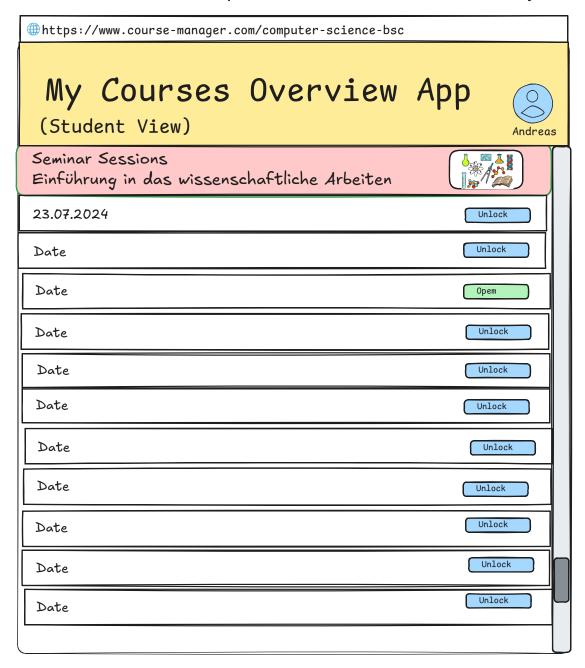


Figure: Example UI design for students' screen of seminar sessions.

Low friction: unlock via QR/code; no passwords to remember.

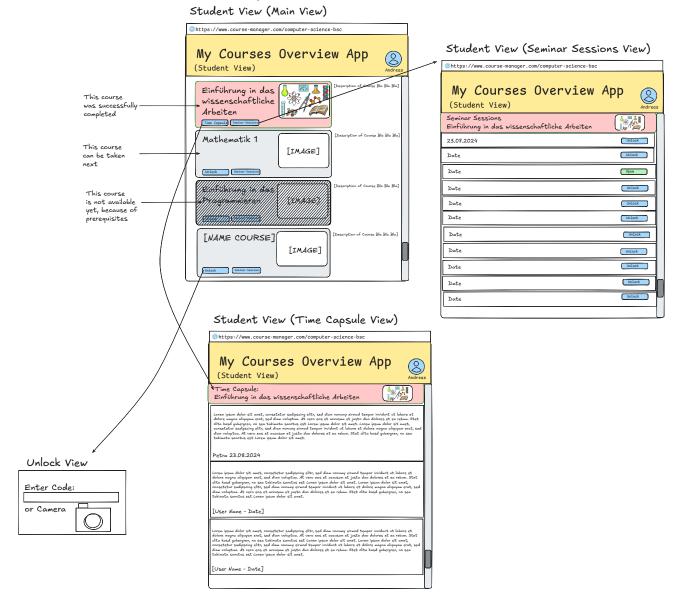


Figure: Overview screens for students

#### **Instructors**

- I can create seminar sessions, show a QR/code during the live meeting, and upload screenshots/materials afterwards—done.
- I can invite selected students (where appropriate) to contribute visual examples to the course's time capsule.
- I can generate codes (join, completed, session unlock).

#### Program lead / Admin

- I can set up a full curriculum or a single course with blocks (including dependencies).
- I can generate codes (join, completed, session unlock).
- I can moderate time-capsule entries (approve, pin, delete if inappropriate).
- I can view a lightweight usage summary (aggregated, no personal data).

• I can generate **codes** (join, completed, session unlock).

## **Core features (MVP)**

- 1. Roadmap as a list (courses or blocks) with status chips and subtle recommendations.
- Code-based completion: Students mark a course (or block) as completed by scanning or entering a one-time code; this updates the roadmap status and unlocks their time-capsule contribution.
- 3. Time capsule (per course) as a chronological timeline:
  - **Text tips:** one sentence per student (templates like *Getting started / Avoid this / Order matters*).
  - Visuals: curated screenshots/examples from invited students.
- 4. Seminar sessions with QR/code unlocking and a materials gallery for attendees.
- 5. **Admin area** for structure, sessions, codes, and moderation/deletion.
- 6. Privacy by design: no grades, no public profiles.

## Out of scope (by design)

- No chat, likes, or public profiles.
- No integration with exam/grade systems; "completed" is unlocked via code.
- No deadlines or time-based requirements (voluntary, time-neutral).